



# **Coddington CofE Primary and Nursery School**

## **Whole School Residential Programme**

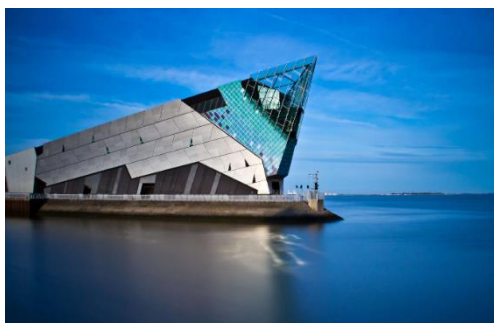
Residentials play a large part of our curriculum offer at Coddington CofE Primary and Nursery School, with all KS2 residentials being directly linked to our curriculum progression documents and 'Know that' statements.

They also provide us with opportunities to help build pupils' personal development and character, along with building a sense of community and family.

We recognise that it is a big commitment, particularly for staff, but the impact these experiences have on the children, and the memories that they take away from them, make it worthwhile.

## Year 4

Location	The Deep and Yorkshire Wildlife Park
Time of Year	Spring
Length of stay	1 night
Residential intent	This is the first residential for the children. It gives them the opportunity to stay away from home in a unique setting. The children will develop science knowledge when they investigate the life cycle of the turtle during a specialist led workshop. They also have the opportunity to visit Yorkshire wildlife park.
Curriculum links (taken from progression documents)	<p><u>Science</u></p> <ul style="list-style-type: none"> <li>• Know how to construct and interpret a variety of food chains, identifying producers, predators and prey</li> <li>• Know that living things can be grouped in a variety of ways.</li> <li>• Know how to use &amp; explore classification keys to group, identify &amp; name living things in the local &amp; wider environment.</li> <li>• Know that environments can change</li> <li>• Know that environmental change caused by humans can be positive or negative and can pose a danger to living things. (i.e positive = nature reserves; negative = pollution)</li> <li>• To identify similarities and differences and make comparisons between objects etc</li> </ul>
Stand out moment	Sleeping in the aquarium!



## Year 5

Location	Hucklow, Derbyshire
Time of Year	Autumn
Length of stay	2 nights
Residential intent	To cover aspects of the Geography curriculum, that can be best explored through fieldwork. It is an opportunity to develop their independence, teamwork and communication skills. The children also get to visit Chatsworth house and learn about its history and impact on the local environment
Curriculum links (taken from progression documents)	<p><u>Geography</u></p> <ul style="list-style-type: none"> <li>• Know that 6-figure grid references are used to pinpoint location.</li> <li>• Know that the use of an Ordnance survey map can be used to look at the UK.</li> <li>• Know that there are symbols and keys on a map.</li> <li>• use fieldwork to observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies.</li> </ul>
Stand out moments	The adventure playground at Chatsworth!





## Year 6

Location	Whitby
Time of Year	Summer 2
Length of stay	3 nights
Residential intent	To develop skills of independence and resilience, in preparation for secondary school, through working on aspects of the Outdoor and Adventurous Activities area of our school PE and Geography curriculum. To mark the end of the children's time at our school and celebrate all their achievements, along with spending quality time with their primary school peer for the final time.
Curriculum links (taken from progression documents)	<p><u>Geography</u></p> <ul style="list-style-type: none"> <li>• Know that a combination of the appropriate types of fieldwork can support specific enquiry.</li> <li>• Know that different types of fieldwork are useful to find different types of information, (sketch maps and plans).</li> <li>• Know that geographical features of the UK have changed over time.</li> </ul> <p><u>PE</u></p> <ul style="list-style-type: none"> <li>• Know that critical thinking allows you to form good ideas.</li> <li>• Know that group thinking and reflection are a best method to solve problems and overcome challenges.</li> <li>• Know that there are a variety of strategies to orientate and use a map efficiently to navigate around a course.</li> </ul>
Stand out moments	Boat trip on the sea

